traces of the future

TACTO: traces of the future Interactive LARP performance 2020 - 2021

TACTO makes use of daily practices of nurses, doctors, and patients in their care ecology and in relation to the automatization of care by the implementation of new technology.

The power of social roles and the architecture of the identity are used as therapeutic tools and inscribed on cultural practices, being the way we care part of what defines oneself.

TACTO encounters and socially dives, between fictional states of identity, that meet the reality of care/ caring. Both, social roles and the cosplay culture use narratives inscribed in individuals as a form to create bonds and deep communitarian practice.

Moreover, the nursing profession meets nowadays training on diversification of the healthcare in its professionals, and new challenges for the automatization of care, as the implementation of nursing robots in the last years.

The practices mentioned above are practices of LARP (Live action role-playing)1, which are used in some contexts as therapeutic methods, for example in 'gestalt psychological therapy' in Germany, together with some artists who already work in this field.

TACTO'S goal is to get a regardful glimpse from the cosplay culture and the communities where automatization of care had been implemented, to build a role play installation/performance.



*Hiromi Kurama

TACTO is a LARP, performative installation and research on intimate care practices, within the imaginaries and experiences from hospitalarian labor practices and the set of mind of cosplay culture.

This project aims to bring immersion of the individual in the practices of hospitality, as well as the politics of care and touch, from the basis of a role-playing strategy, working as a normalizer and pushing back the individual in a sudden reminder of self-care.

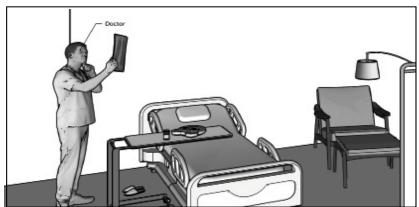


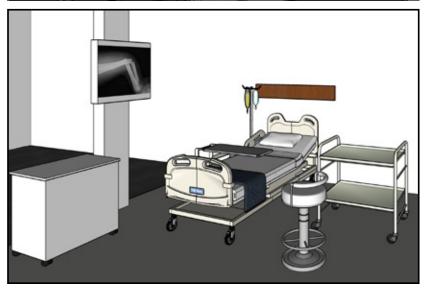


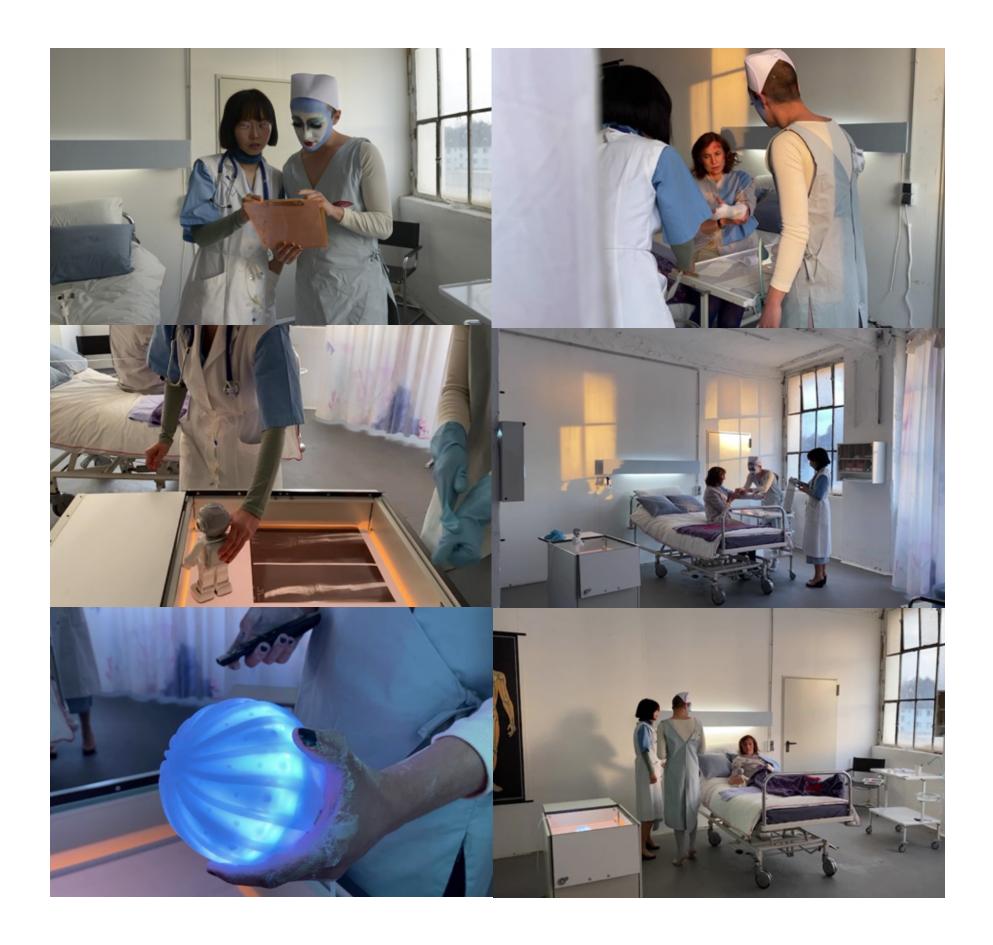
TACTO: traces of the future
Accident Narrative
Interactive LARP performance
2021

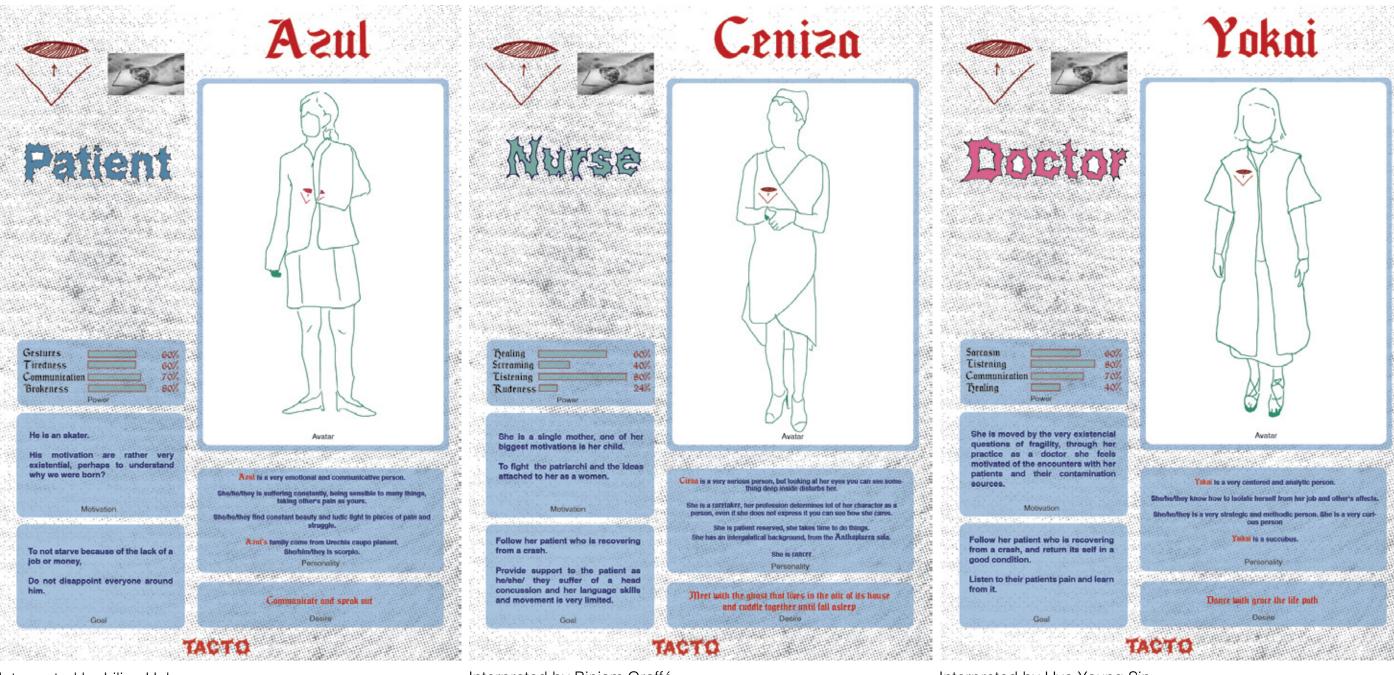










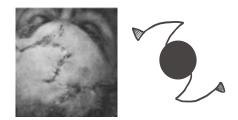


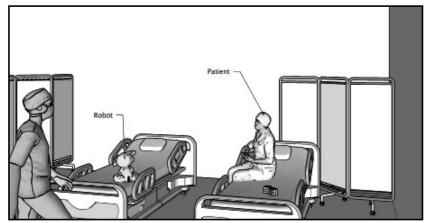
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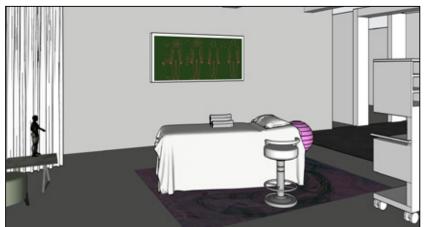
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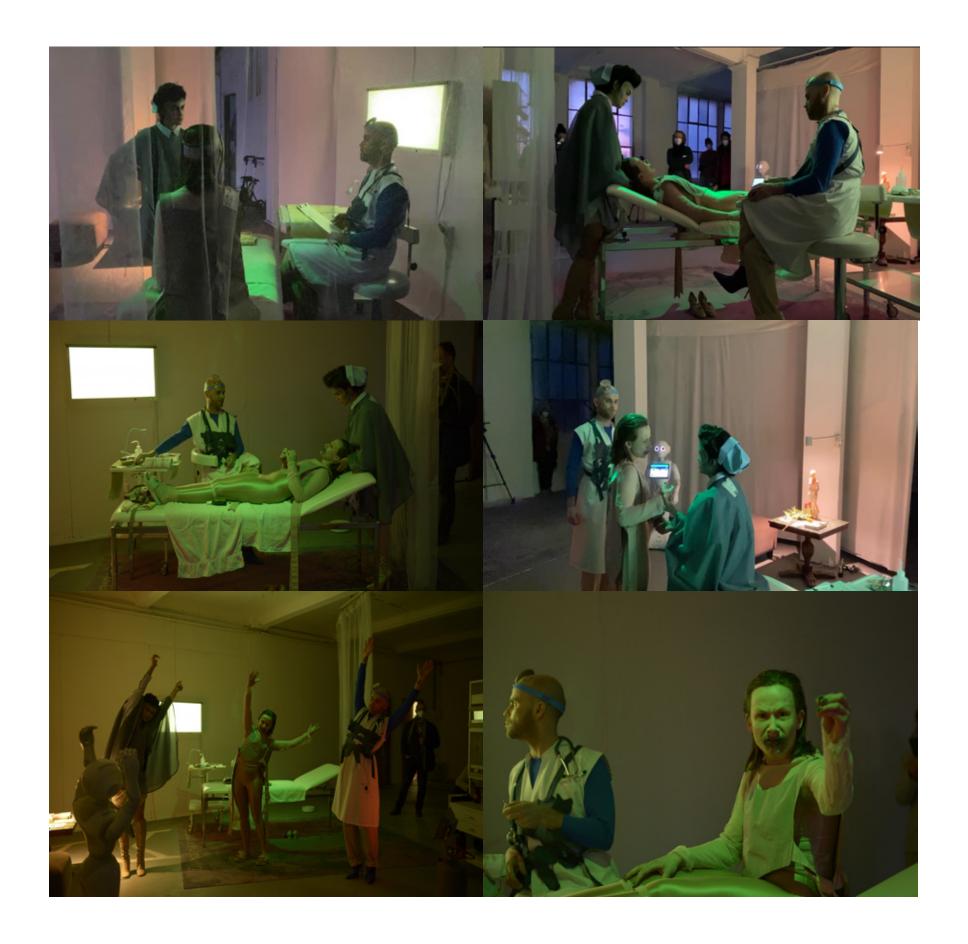
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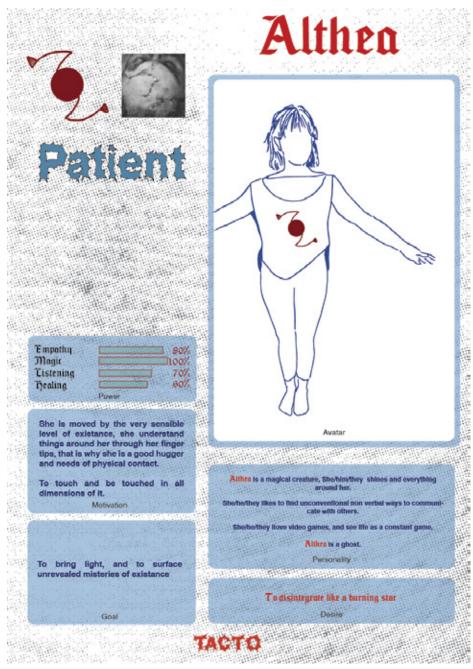
TACTO: traces of the future Schizophrenia Narrative Interactive LARP performance 2021

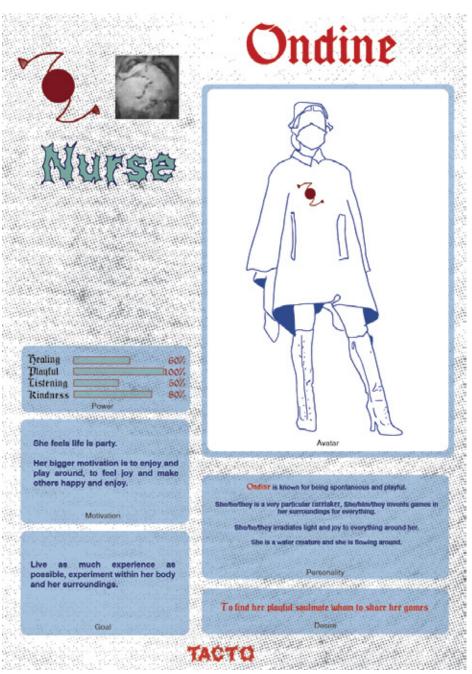


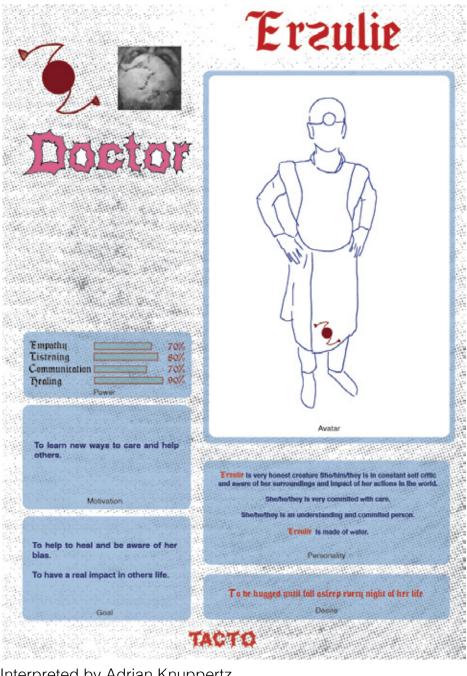










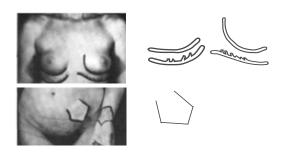


Interpreted by Maja Funke

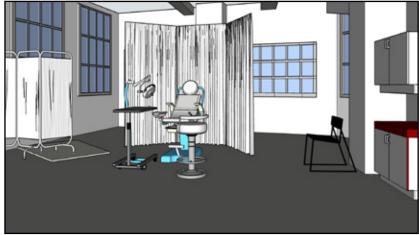
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Interpreted by Adrian Knuppertz

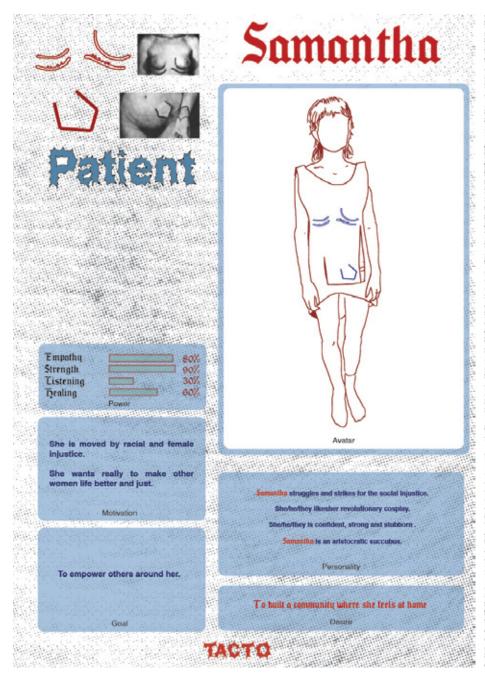
TACTO: traces of the future
Abortion Narrative
Interactive LARP performance
2021

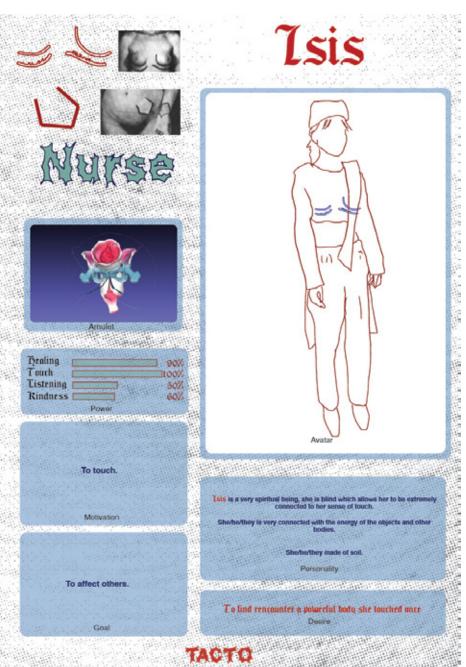


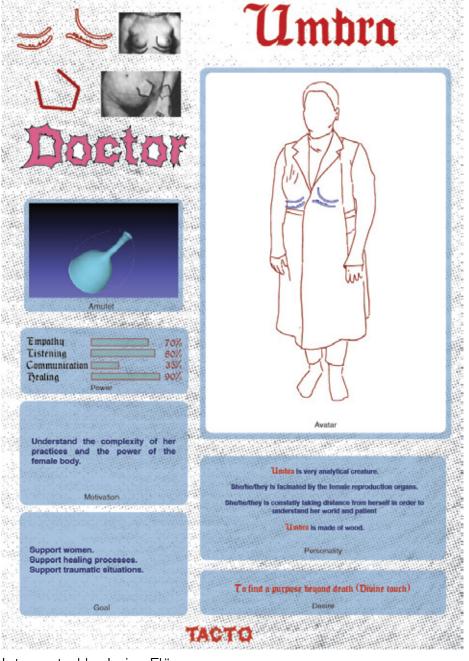












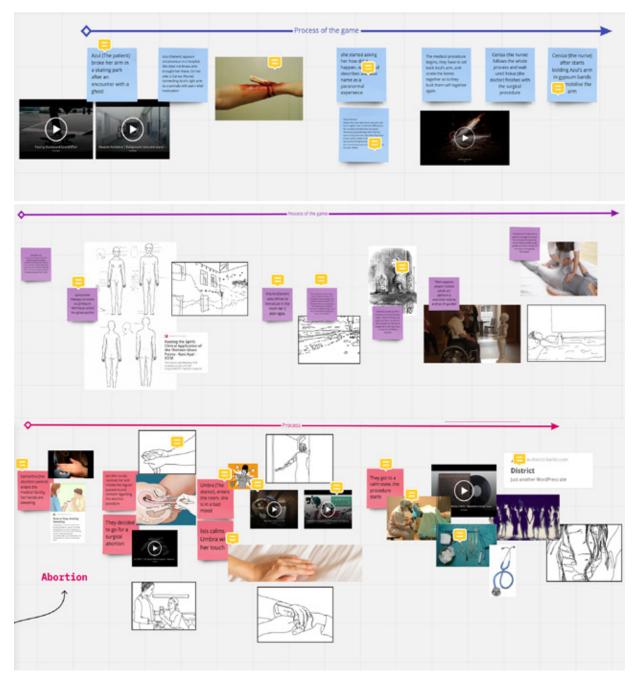
Interpreted by Catalina Bucos

Interpreted by Bijun Cao

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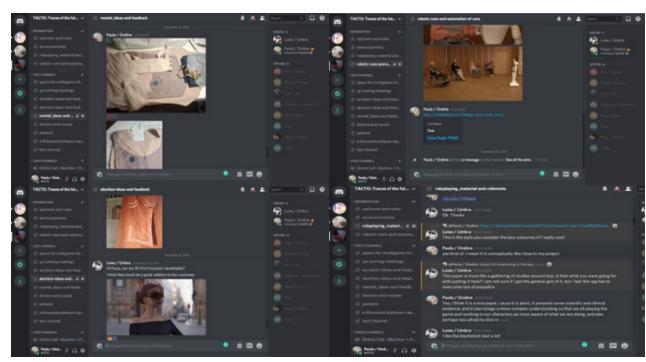






TACTO: traces of the future · Time line design for game and soundtracks · with Zurkas Tepla



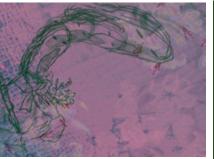


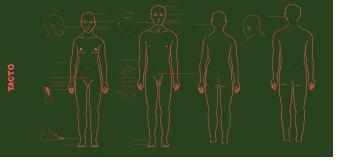
TACTO: traces of the future · Discorg server for interactions and world building



TACTO: traces of the future · Set & Characters design







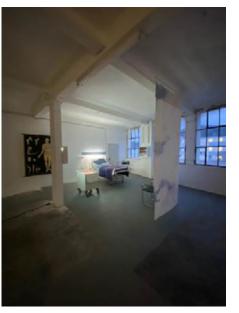














TACTO: traces of the future · Space design · LARP · 2021

papedrazag@gmail.com paulapedraza.art@gmail.com

paulapedraza.rocks



From the series Condiciones Opuestas · 2015